SAVAGE REIGN

MULTI BATTLE ACTION GAME

SNK

NEO·GEO CD

SAVAGE REIGN

TM

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NEO GEO

ADVANCED ENTERTAINMENT SYSTEM

TM

SAVAGE REIGN

To our Loyal NEO GEO Fans,

Our heartfelt thanks for your purchase of NEO GEO CD "SAVAGE REIGN." Before beginning play, we ask you to read through this instruction manual to fully understand the new game system and enjoy this slugfest to the fullest extent of your wildest dreams!

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WARNING

To get the most enjoyment out of this and other NEO GEO video games, we encourage you to follow the suggestions below.

●Be sure to take a break at least once every hour. When you are very tired or are sick, it is best to refrain from playing until your body has returned to normal.

●Be sure to play video games in a bright environment at a healthy distance from the television screen.

[EPILEPSY WARNING]

Please read before playing the NEO GEO system

●The perception of certain flashing light patterns, bright light patterns or auditory sound patterns, commonly found in our daily environment, as viewed or heard by a small segment of the population, can lead to epileptic seizures. If you have an epileptic condition, please consult your physician before playing video games. Individuals who have not experienced any previous seizures may have an undetected epileptic condition. If you experience any of the following symptoms while playing video games, consult your physician : involuntary muscle contractions, auditory seizures, altered vision, mental confusion, disorientation and convulsions.

PROJECTION TELEVISION WARNING

Do not use a front or rear projection television with your NEO GEO CD CONSOLE or NEO GEO CD games. Still pictures or images in video games, or placing a game on hold or pause, may cause permanent picture-tube damage. SNK and its licensees will not be liable for any damage to your projection television if you ignore this warning and use your NEO GEO CD CONSOLE or games with your projection television.

VGDB

AVERTISSEMENT

PRECAUTIONS A PRENDRE DANS TOUS LES CAS POUR L'UTILISATION D'UN JEU VIDÉO

- Ne vous tenez pas trop prés de l'écran
- Jouez à bonne distance de l'écran de télévision et aussi loin que le permet le cordon de raccordement
- Utilisez de préférence les jeux vidéo sur un écran de petite taille
- Évitez de jouer si vous êtes fatigué ou si vous manquez de sommeil
- Assurez-vous que vous jouez dans une pièce bien éclairée
- En cours d'utilisation,faites des pauses de dix à quinze minutes toutes les heures

[AVERTISSEMENT SUR L'EPILEPSIE]

A lire avant toute utilisation d'un jeu vidéo par vous-même ou votre enfant

Certaines personnes sont susceptibles de faire des crises d'épilepsie ou d'avoir des pertes de conscience à la vue de certains types de lumières clignotantes ou d'éléments fréquents dans notre environnement quotidien. Ces personnes s'exposent à des crises lorsqu'elles regardent certaines images télévisées ou qu'elles jouent à certains jeux vidéo. Ces phénomènes peuvent apparaître alors même que le sujet n'a pas d'antécédent médical ou n'a jamais été confronté à une crise d'épilepsie. Si vous-même ou un membre de votre famille avez déjà présenté des symptômes liés à l'épilepsie (crise ou perte de conscience) en présence de stimulations lumineuses, veuillez consulter votre médecin avant toute utilisation. Nous conseillons aux parents d'être attentifs à leurs enfants lorsqu'ils jouent avec des jeux vidéo. Si vous-même ou votre enfant présentez un des symptômes suivants : vertige, trouble de la vision, contraction des yeux ou des muscles, perte de conscience, trouble de l'orientation, mouvement involontaire ou convulsion, veuillez immédiatement cesser de jouer et consulter un médecin.

NOTES ON USE

This disc is compatible only with NEO GEO CD CONSOLE. Please do not use NEO GEO CD discs on other manufacturer's CD hardware or a CD music player.
Before playing, please read this manual carefully to get the most enjoyment out of this game.

HOW TO USE NEO GEO CD

After turning on the power, NEO GEO logo mark appears and it turns to MAIN MENU screen. Use the joystick on your NEO GEO CD CONTROLLER to match the cursor to the desired key or command. Press the A Button to confirm.

Control Screen

Move the cursor (↖) on the screen to select.

SAVAGE REIG

HOW TO PLAY NEO GEO CD

■ Setting discs

1.Open the flap cover of the NEO GEO CD CONSOLE.
2.Matching the disc to the indentations, place the disc with the print-side up.
3.Close the flap cover gently. Now the disc is set.

■ Game Play

After setting the disc, "PUSH START BUTTON" will appear on the screen. Push the START button on the controller.

■ Music Playback

You can enjoy the game music recorded on the NEO GEO CD disc. After setting the disc, select desired key or command on the MAIN MENU screen. Note that some tracks can not be played back because they are within the game program.

[Basic Playback Commands]

▸ (PLAY)	music playback
▸▸▮ (AUTO SEARCH FF)	autosearch forward
▮◂◂ (AUTO SEARCH REW)	autosearch reverse
▸▸ (SEARCH FF)	fast forward
◂◂ (SEARCH REW)	fast backward
■ (STOP)	stops playback
▮▮ (PAUSE)	temporarily stops playback

※For more detailed explanations of music playback, see the instruction booklet of the NEO GEO CD CONSOLE.

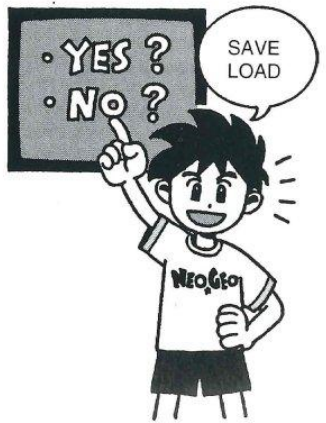
※Please note that there is some difference in the game music of NEO GEO CD and NEO GEO HOME SYSTEM CARTRIDGE of the same title.

THE BACK-UP MEMORY FUNCTION

Using the built-in Back-Up Memory of the NEO GEO CD CONSOLE, you can easily save and load data of the game. Don't miss to first format the back-up memory before any saving and loading.
※See "FORMATTING THE BACK-UP MEMORY" in the NEO GEO CD CONSOLE's instruction booklet.

■ To Save

After playing the game, "SAVE DATA" appears on the screen. Select "YES" with the joystick and confirm with the A Button to save data of the game. If you cannot find enough space in the RAM to memorize, select game data that is of no further need and press the A Button to save new game data instead of the old data.



■ To Load

When data of the game has been already saved,"LOAD DATA"appears on the screen before the start of the game. Select "YES" with the joystick and confirm with the A Button. You can restart your game from the stage you left off.

MENU SELECTION AT TITLE SCREEN

At the Main Menu screen, press the START button on the controller to go to the Title Screen. Please wait while loading. At the Title Screen, select the following item with Joystick and press the A Button to confirm.

GAME START: Starts game. Display goes to Character Select Screen.
DEMO GAME: Demonstrates game title.
HOW TO PLAY: Demonstorates how to play game.
OPTION: Goes to Option Screen.
EXIT: Returns to Main Menu screen.

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RESETTING AND FINISHING GAMES

■Return to the MAIN MENU Screen
Pressing the A, B, C and START button simultaneously will return to the MAIN MENU screen.

■Resetting the Game
To restart the game, press the A, B, C and SELECT button simultaneously. The TITLE screen will appear.

※While loading, the above functions cannot be effective.

NOTES ON THE NEO GEO CD DISC

- Remember that discs are fragile. Take the greatest care when handling discs.
- Do not write or paint, or place the stickers on the printed side of discs. It may result in the mis-reading of data. Do not bend or attempt modifications on discs.
- Wipe marks, fingerprints or dust gathered on the surface with a soft, dry cloth, wiping in a straight motion from the center out. Do not use an organic solvent (such as thinner) or atomized cleaner to clean discs.
- When not in use, keep discs in their protective cases. Avoid placing discs in damp areas or circumstances of high temperature.

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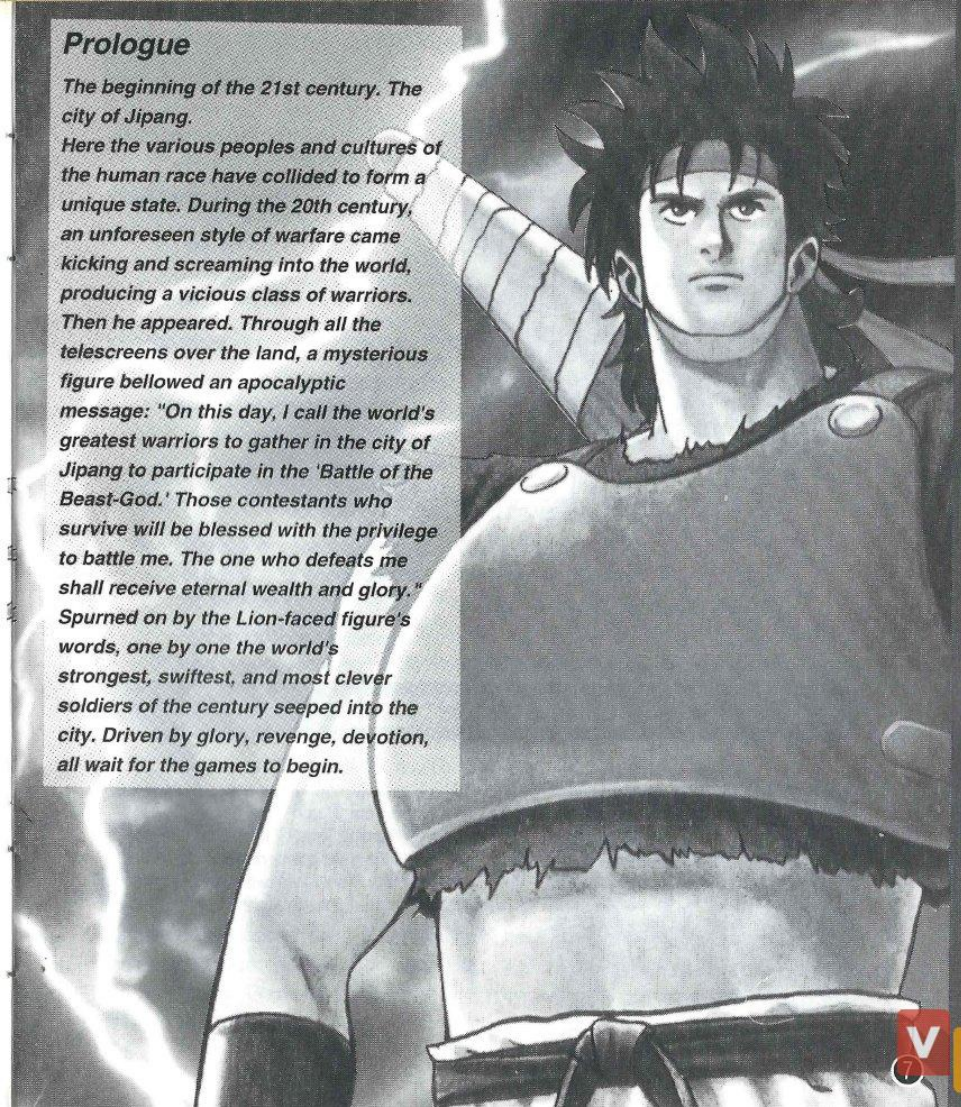
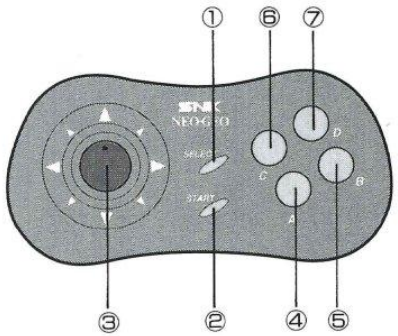
★Some of the screen shots in this instruction manual are taken from the NEO GEO HOME SYSTEM software.

Prologue

The beginning of the 21st century. The city of Jipang.
Here the various peoples and cultures of the human race have collided to form a unique state. During the 20th century, an unforeseen style of warfare came kicking and screaming into the world, producing a vicious class of warriors. Then he appeared. Through all the telescreens over the land, a mysterious figure bellowed an apocalyptic message: "On this day, I call the world's greatest warriors to gather in the city of Jipang to participate in the 'Battle of the Beast-God.' Those contestants who survive will be blessed with the privilege to battle me. The one who defeats me shall receive eternal wealth and glory." Spurned on by the Lion-faced figure's words, one by one the world's strongest, swiftest, and most clever soldiers of the century seeped into the city. Driven by glory, revenge, devotion, all wait for the games to begin.



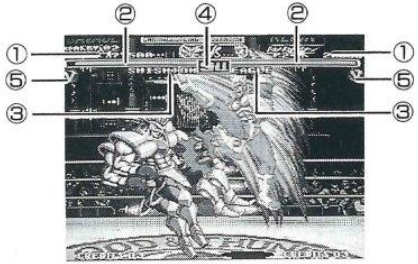
Controls



①SELECT button
Press to PAUSE action during play. Press again to resume play.
②START button
Starts game. Pressing button during game play on second controller begins mid-play participation.
③JOYSTICK
Controls character movement (forward, jump, crouch, guard, etc.).
④A Button
Punch. Tap for light punch. Press down for strong punch.
⑤B Button
Kick. Tap for light kick. Press down for strong kick.
⑥C Button
Throw weapon.
⑦D Button
3-D movement
A & B Buttons
3-D attacks
B & C Buttons
Light attack weapon throw.
A, B & C Buttons
Strong attack weapon throw.

※To change button configurations, use the OPTION MODE. For details, refer to page 10.

GAME SCREEN



①Score Display
②Power Gauge / If it reaches 0, you lose.
③Character Name
④Remaining Time / If it reaches 0, character with the most power remaining wins.
⑤Victory Mark / Win two matches to move on to the next stage.

STARTING THE GAME

1.MAIN MENU SCREEN

Turn on the power switch of your NEO GEO CD CONSOLE. Place the disc correctly on the console and push the controller's START button. After Loading, screen will move to the TITLE SCREEN.

2.TITLE SCREEN

Select GAME START with JOYSTICK and press the A Button or START button to start game.

3.CHARACTER SELECT

Select a character from the character menu. Match the cursor to one of the 10 characters and press the A Button to select. (Pressing the B Button will allow you to choose a different colored character.)

4.START

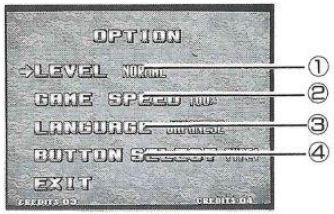
It's 2 out of 3 matches. Win two and move on to King Lion.

☆GAME DATA LOAD☆

Save up to three games on the Memory System of the NEO GEO CD CONSOLE. Before the CHARACTER SELECT screen, LOAD SELECT screen appears. Select the game data you wish with the cursor and press the A Button. Game play will begin from where you left off. (For further details, see page 5.)

SAVAGE REIGN

OPTION MODE



Select OPTION with the JOYSTICK on the TITLE screen and press the A Button to move to the OPTION screen. Move the cursor up or down to select the desired setting and change settings moving the JOYSTICK right or left or by pressing the A and B Buttons. After you make your selections, select EXIT with the cursor and press the A Button to return to the TITLE screen.

①LEVEL SELECT

Choose one of four levels, EASY, for beginners, NORMAL, for average difficulty, HARD, for experts, and MVS, a level similar to arcade settings. Choose levels by moving the JOYSTICK right and left or press the A or B Buttons.

②GAME SPEED SELECT

Choose the speed of game action by moving the JOYSTICK left or right or pushing the A or B Buttons for 90%, 100%, and 120% speed settings.

③LANGUAGE SELECT

For captions and game directions choose from Japanese, English, and Spanish by moving the JOYSTICK left to right or pushing the A or B Buttons.

④BUTTON SELECT

Push the A Button after matching the cursor to this setting to change button settings. Choose one of the three settings by matching the cursor with the desired setting and pushing the A Button. After you have made your selection, the OPTION MODE screen will appear automatically.

Type 1	A→Punch B→Kick C→Weapon throw A + B→3-D Movement Attack B+C/A+B+C→Weapon throw
Type 2	A→Punch B→Kick C→Weapon throw D→3-D Movement Attack A+B/B+C→Weapon throw
Type 3	A→Punch B→Kick C→Weapon throw A+B→3-D Movement Attack A+C/B+D→Weapon throw

●We recommend Type 3 for the best control with PAD CONTROLLER.

Choose EXIT to return to the TITLE screen, and follow the procedure from the beginning.

Bring it on, bub! 2-PLAYER COMPETITION AND MID-PLAY PARTICIPATION

You can taste the thrill of two-player action by pressing the START buttons on the player one and player two controls. To make battles more interesting, both players can use the same character! Further, because in this mode, you can adjust attack levels by choosing one of the five settings, after selecting your character, move the JOYSTICK left or right to the desired attack level and push the A Button. During computer play, pressing the START button of the controller not in use will begin 2-player competition in the mid-play participation mode. Based on the number of opponents you defeat, you can achieve the status of "Warrior" or "Master", so good luck, guy.

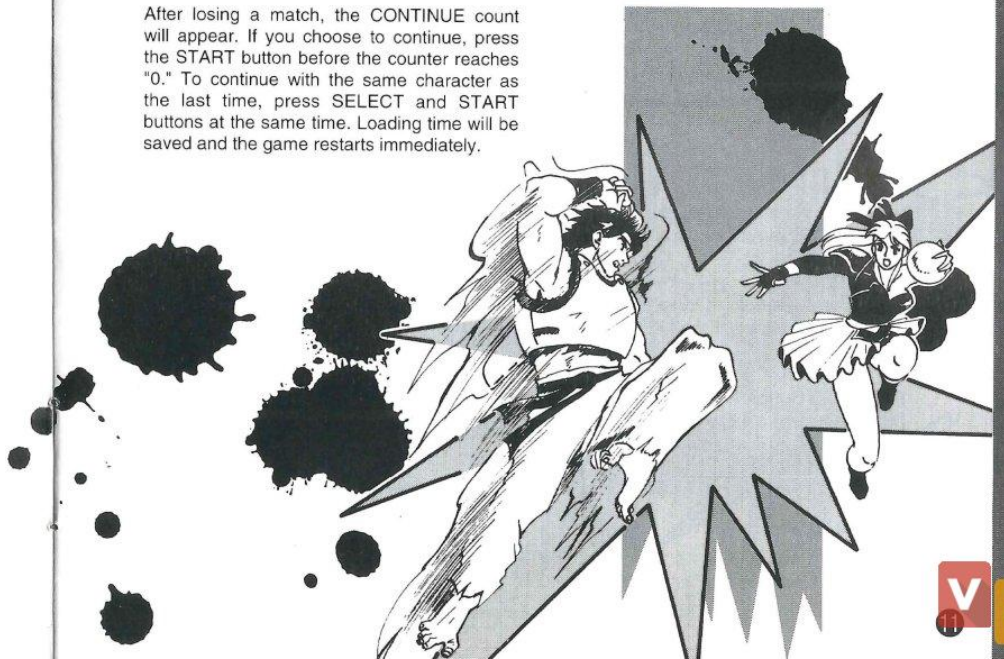
Attack Power

LOW 1 → 2 → 3 → 4 → 5 HIGH

Attack power increases with number values, 1 being the weakest and 5 the strongest.

After losing don't give up, get even and CONTINUE!

After losing a match, the CONTINUE count will appear. If you choose to continue, press the START button before the counter reaches "0." To continue with the same character as the last time, press SELECT and START buttons at the same time. Loading time will be saved and the game restarts immediately.



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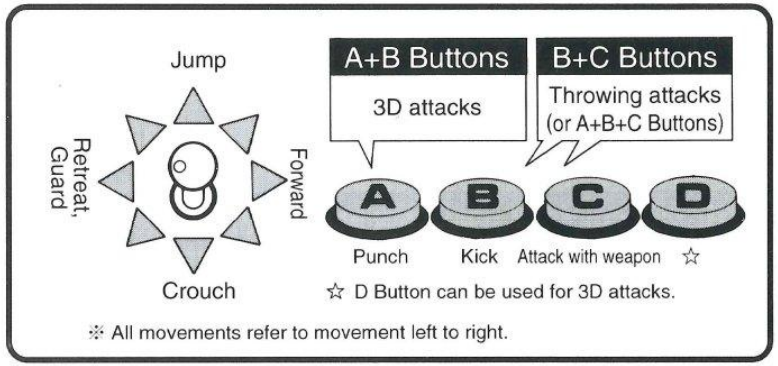
PLAYER MOVEMENT

In addition to punches, kicks and body throws, there are weapon throws (Weapon Wallops) and weapon attacks, in addition to deflection attacks. Master these various techniques to fight your way to King Lion!



Dash

For the dash, push the JOYSTICK quickly forward twice ➡ ➡ or backward twice ⬅ ⬅ to retreat. Further ⬈ ➡ ➡ is for the super dash and ⬊ ⬅ ⬅ will let you jump backward. All movement commands describe to movement left to right.

Punch

Push the A Button to punch. Tapping the button will produce a light attack while pushing the button will yield a strong attack.

Kick

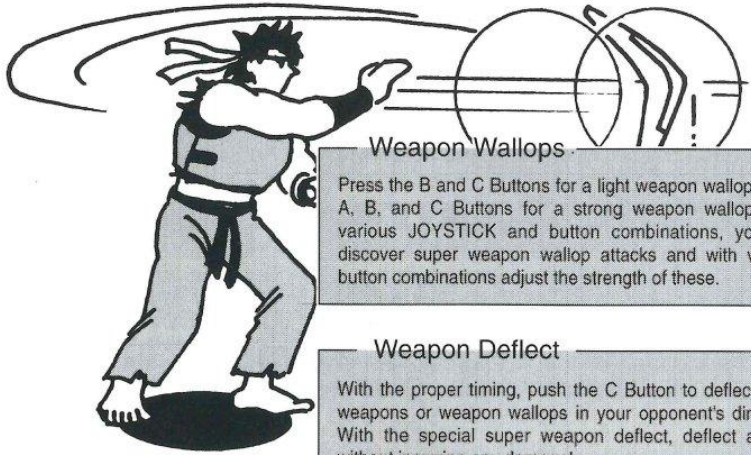
Push the B Button to kick. Tapping the button will produce a light kick while pushing the button will yield a strong kick.

Weapon Attack

Push the C Button to strike your opponent with your weapon.

3-D Attack

Push the A and B Buttons simultaneously or the D button. For details, consult the 3-D Movement, refer to the "3-D Attacks" section.



Weapon Wallops

Press the B and C Buttons for a light weapon wallop or the A, B, and C Buttons for a strong weapon wallop. With various JOYSTICK and button combinations, you can discover super weapon wallop attacks and with various button combinations adjust the strength of these.

Weapon Deflect

With the proper timing, push the C Button to deflect flying weapons or weapon wallops in your opponent's direction. With the special super weapon deflect, deflect attacks without incurring any damage!

Clasp Attacks and Body Slams

When next to your opponent move the JOYSTICK ➡ or ⬅ and push the C Button to use these gripping attacks.

Reverse Body Blows and Punch Deflections Body Slams

The moment you contact your opponent, push the C Button repeatedly to throw your opponent or body slam him. If you rapidly push down the A or B Buttons repeatedly you can punch to successfully escape clasp attacks. The timing is very difficult, so prepare yourself for the practice necessary to try this exciting little move.

Avoid Attacks

In the guard position, push the A Button to avoid an oncoming attack and incur damage on your opponent.

※ You can change various attack combinations in the OPTION MODE. See page 10 for details.

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3-D ATTACKS GIVE DEPTH TO YOUR PLAYING FUN!

In game stages, there are upper arenas, or backgrounds, as part of the exciting 2-plane 3-D system. Use these dimensions for various 3-D attacks. The basic way to do this is to push the A and B Buttons simultaneously, or the D Button. Further, with various joystick combinations, you can find a variety of hidden 3-D attacks to master and knock your opponents silly!

Stepline 3-D Attack: ↘ or ↙ + A and B or D

A high speed attack from the right or the left of either plane. A great way to confuse your opponent.

Big Jump Line 3-D Attack: ↓ ↑ + A and B or D

Jump up to disappear from the screen and come down on your opponent's noggin. Most effective when opponents are far away.

Super Line 3-D Attack: → ← ↙ ↓ + A and B or D (When facing right)

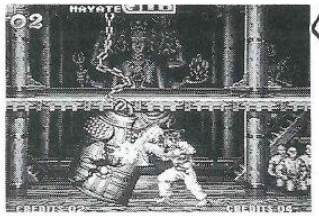
The most powerful attack. No matter from how far away, you will always hit your opponent.

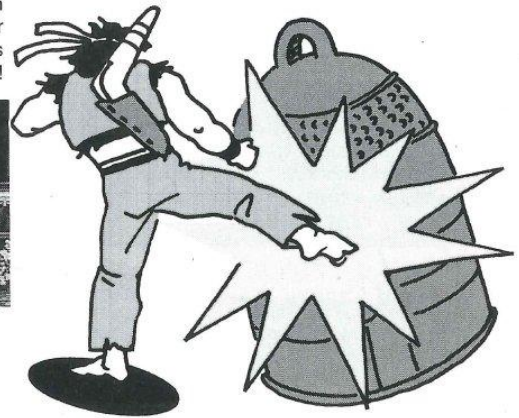
"I'm-Outta-Here!" 3-D Attack: ← + A and B or D (When facing right)

Move to the area farthest away from your opponent to avoid attacks.

THRILLING BONUS GAMES

As you continue to win battles, at certain intervals you will be able to play bonus games. During the limited time, smash all of the falling bells with weapons, 3-D attacks, and any other moves you can master. Aside from bells, other objects will fall. Just what objects fall, you will have to wait and see!



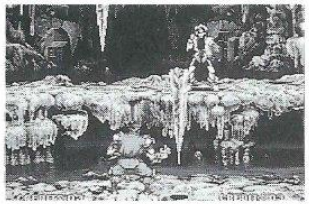


A VARIETY OF HAPPENINGS! THE COMPETITION STAGE

During the stages of "Savage Reign," there are a number of special events and trials for you to get through. Unimaginable attacks may come your way, so don't catch yourself off guard and be swept away by the action. Here, we introduce a few.

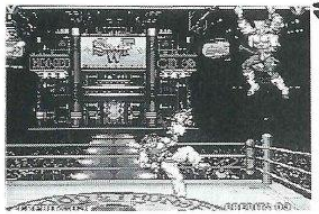
Mezu Stage–The "Ice of Inferno"

Watch out! All of your enemies may not be visible!



The icicles of peril for training during the two-player competitions.

Eagle's special STADIUM RING stage.



Beware the falling stadium lights that may crash on your head!

CHARACTERS AND THEIR "DANCES OF DOOM"

TEN WARRIORS BATTLE DESTINY UNDER THE "SAVAGE REIGN!"

For the "Battle of the Beast-God," the world's fiercest warriors gather to change history. All with their unique personalities and "Dances of Doom," it is up to you to master the powers listed in the following pages.
When your Power Gauge decreased, use "Reverse" attacks to win a losing game.

※1 All commands are for when characters are facing right.
※2 Weapon Wallop Super Attack buttons can be changed in the OPTION MODE. (For further details, see page 10.)
※3 "Reverse" attacks can be used when the Power Gauge is flashing.

The Young Master of Fu-Un Martial Arts

HAYATE

WEAPON: BOOMERANG

With his mastery of karate and trusty boomerang, "Skippy," Hayate is the master of the mysterious Fu-Un school of martial arts. Trained by his illustrious father, Hayaho Fu-Un, Hayate strives to make his own mighty reputation by ultimately crushing the mysterious King Lion. Learning of the "Battle of the Beast-God," he now puts his powers to the test.

Dances of Doom

Savage Slash
⬇ ↘ ➡ + C
To the Moon Kick
⬇ ↙ ⬅ + A or B
Wind of Wham
At the apex of jump, ⬇ + A or B

Weapon Wallops

Eagle Fire Slam
➡ ⬅ ➡ + BC or ABC
Spirit Blast
➡ ⬇ ↘ + BC or ABC

Reverse Attack

Hayate Dance
⬇ ↙ ⬅ ↙ ⬇ ↘ ➡ + A

The Indestructible Pro-Wrestler

EAGLE

WEAPON: HERACLES' AXE

The undefeated champion of the pro-wrestling world, Eagle stretches his wings into the realm of world politics. One handsome and powerful guy, he looks to win the "Battle of the Beast-God," which he saw advertisements for on late night television, and find his long-lost, political consultant brother, who appeared in the commercial.

Dances of Doom

Diving Head Buster
During Jump & Near Opponent, ➡ + C
American Screwdriver
⬇ ↙ ⬅ + A or B
Flash Wing
⬇ ↘ ➡ ↗ + A or B

Weapon Wallops

Axe Boom
⬅ ↙ ⬇ ↘ ➡ + BC or ABC

Reverse Attack

Eagle Special
Near Opponent, ➡↘⬇↙⬅➡ + C

The Lethal Master of the "Fire Ninja"

GOZU

WEAPON: TALONS

Master of the ancient arts of the Jaguar, a special branch of ninja known for their mastery of fire, Gozu has made a reputation for himself as a terrorist, spy, and leader of the mysterious French Fries, a group of the world's toughest cut-throats. For reasons known only to himself and the Almighty, Gozu comes out of hiding to appear in the "Battle of the Beast-God."

Dances of Doom

Furnace Blast
A Button repeatedly
Thundering Heaven Blast
⬇ ↘ ➡ ↗ + C
Raging Bull Thrust
➡ ↘ ⬇ ⬆ + A or B

Weapon Wallops

Icarus's Immolation
➡ ⬇ ↘ + BC or ABC

Reverse Attack

Jaguar Assort Attack
↙ briefly, then ➡ + A repeatedly

The Bodacious Martial Arts Maiden

CAROL

WEAPON: GYMNAST'S BALL

The luscious master of gymnastics and martial arts who has combined aikido with rhythmic gymnastics into a deadly-but graceful-fighting style. Fleeing the matchmaking attempts of her well-meaning father, Carol looks to rid herself of her suitor the only way she knows how-by killing him. (We won't lower ourselves to base rumor regarding information on her suitor, but his initials are "K.L.")

Dances of Doom

Spinning Top Drop
⬇ ↙ ⬅ + A or B
Dream Angel Drop
At apex of jump, ⬇ + C
Swan Dive Dumper
↙ briefly, then ➡ + A or B

Weapon Wallops

Fast Ball Flash
⬅ ↙ ⬇ ↘ ➡ + BC or ABC
Rainbow Attack
➡ ⬇ ↘ + BC or ABC

Reverse Attack

Naughty Balls
➡ ⬅ ⬇ ⬆ + A

The Deadly Leader of the "Water Ninja"

MEZU

WEAPON: TALONS

Like Gozu, Mezu was a member of the Jaguar and is Gozu's brother. The two also had a younger brother, Kazu, who was mercilessly slaughtered by the dreaded King Lion! Can Mezu and Gozu put their animosity aside long enough to avenge their young brother's death, or will the two find their aspirations extinguished-their hopes evaporated?

Dances of Doom

Blazing Kick
B Button repeatedly
Thundering Heaven Blast
⬇ ↘ ➡ ↗ + C
Spirit Tsunami
➡ ↘ ⬇ ⬆ + A or B

Weapon Wallops

Water Jet Pummel
➡ ⬇ ↘ + BC or ABC

Reverse Attack

Jaguar Assort Kick
↙ briefly, then ➡ + B repeatedly

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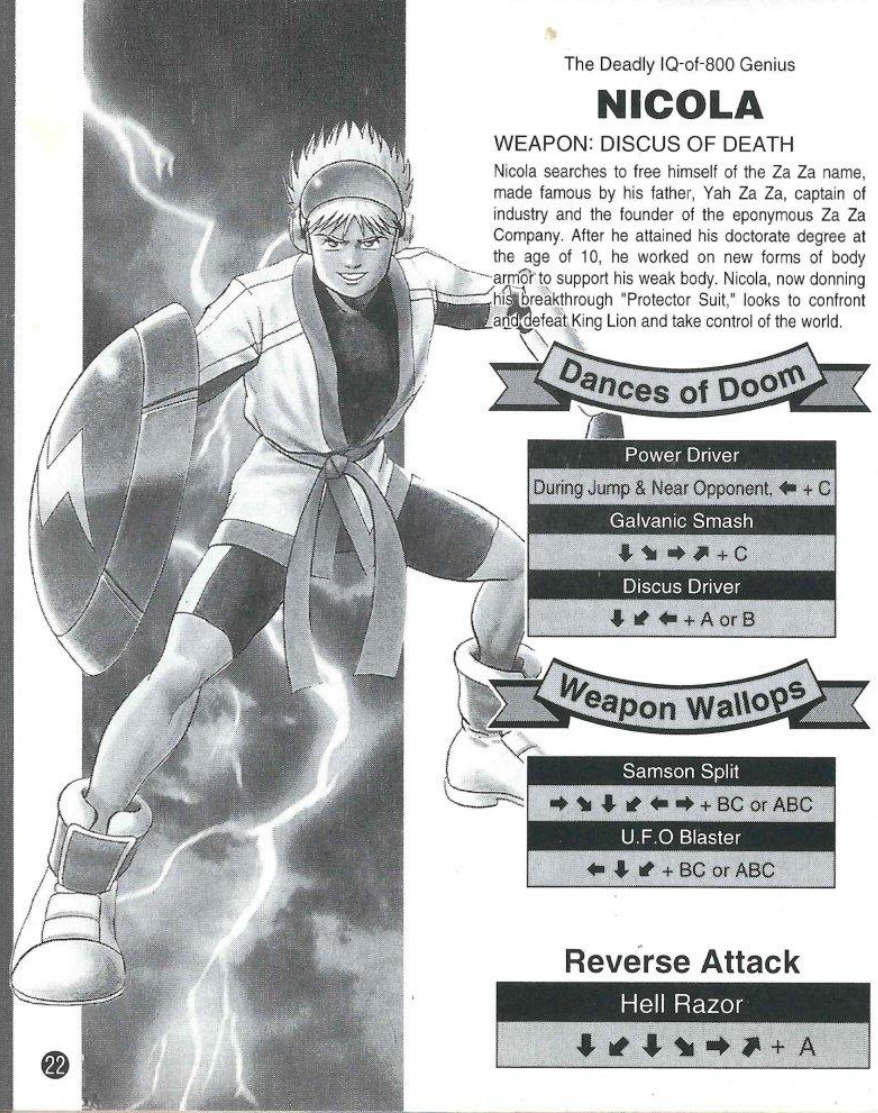


The Deadly IQ-of-800 Genius

NICOLA

WEAPON: DISCUS OF DEATH

Nicola searches to free himself of the Za Za name, made famous by his father, Yah Za Za, captain of industry and the founder of the eponymous Za Za Company. After he attained his doctorate degree at the age of 10, he worked on new forms of body armor to support his weak body. Nicola, now donning his breakthrough "Protector Suit," looks to confront and defeat King Lion and take control of the world.

Dances of Doom

Power Driver
During Jump & Near Opponent, ⬅ + C
Galvanic Smash
⬇ ↘ ➡ ↗ + C
Discus Driver
⬇ ↙ ⬅ + A or B

Weapon Wallops

Samson Split
➡ ↘ ⬇ ↙ ⬅ ➡ + BC or ABC
U.F.O Blaster
⬅ ⬇ ↙ + BC or ABC

Reverse Attack

Hell Razor
⬇ ↙ ⬇ ↘ ➡ ↗ + A

The Grisly Jester of Pain

JOKER

WEAPON: MAGIC ITEM

Leader of the dreaded "Outsiders Organization," a group of misfits shunned by society, Joker gives new meaning to the term "cut up." Known for his tricky footwork and dirty fighting, he looks to topple the pillar of society that has turned him away, the pillar on which the incompetent and stupid place their inflated egos, the pillar held aloft by "King Lion." Watch out world, there's more than Jack in Joker's box!

Dances of Doom

Shocking Toy Twister
⬇ ↘ ➡ ↗ + C
Bloody Parasol
At the apex of jump, ⬇ + A or B
Roller Dash
↙ briefly, then ➡ + A or B
Transporter
⬇ ⬇ + A or B

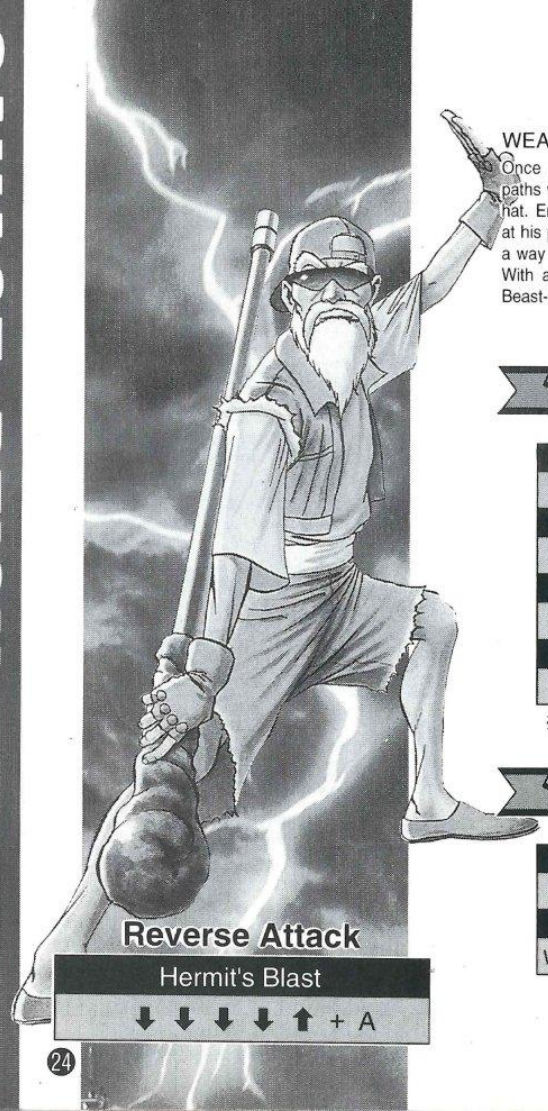
Weapon Wallops

Mad Hatter Heave
➡ ↘ ⬇ ↙ ⬅ ➡ + BC or ABC

Reverse Attack

Good Face
⬇ ↙ ⬇ ↘ ➡ ↗ + A

VGDB



The Hermit of Hurt

CHUNG

WEAPON: CANE OF FLAMES

Once an indestructible warrior, Chung crossed paths with King Lion, who knocked off the former's hat. Enraged when the discourteous king laughed at his prematurely bald head, Chung vowed to find a way to humiliate him in front of the whole world. With a brand new toupée and the "Battle of the Beast-God," Chung is about to get his wish.

Dances of Doom

White Tiger Gouge
↙ briefly, then ➡ + A or B
Thousand Slap Slasher
⬇ ↘ ➡ ↗ + A or B
Psychic Thermal Blast※
Grab pipe and ⬇ ⬆ ⬇ ⬆ + A or B
Fire Blast Flayer
When angry, ⬇ ↙ ⬅ ↖ + C

※Can only be used in certain stages.

Weapon Wallops

Purple Dragon Belch
➡ ⬇ ↘ + BC or ABC
Cock-A-Doodle Die
When angry, ➡ ⬅ ➡ + BC or ABC

Reverse Attack

Hermit's Blast
⬇ ⬇ ⬇ ⬇ ⬆ + A

The Unrelenting Future Detective

GORDON

WEAPON: STANTONFAR

The rough and tough, brutal peacemaker, Gordon has kept order on his beat, striking fear into the hearts of hardened criminals and terror into those who think of wrong-doing. But one day, the hardguy copper found his courage and spirit crushed with the inception of his daughter's illness. Can Gordon overcome his grief long enough to acquire the money necessary for his child's surgery by winning the "Battle of the Beast-God?"

Dances of Doom

Pressure Crunch
During Jump & Near Opponent, ➡ + C
Friction Heater
➡ ↘ ⬇ ↙ ⬅ + A or B
Moon-Shot Upper
↙ ⬅ ➡ + A or B

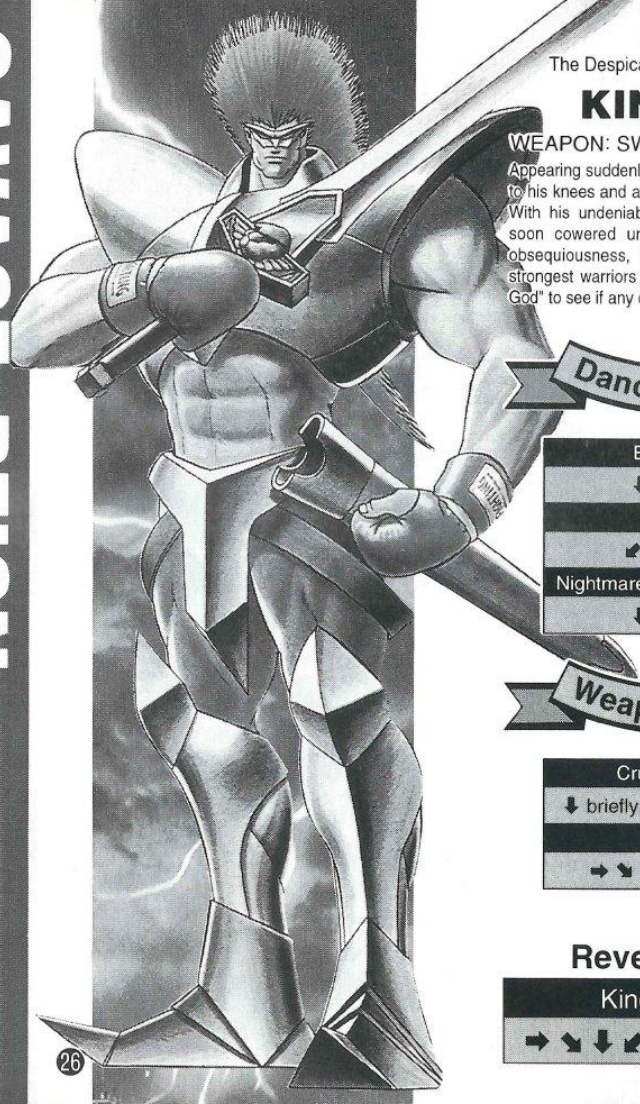
Weapon Wallops

Spark Bolt
➡ ⬅ ➡ + BC or ABC

Reverse Attack

Mad Police
Near Opponent, ➡ ↘ ⬇ ↙ ⬅ ➡ + C

VGDB



The Despicable Mysterious Destroyer

KING LION

WEAPON: SWORD OF LEO

Appearing suddenly in public, he growled to all to fall to his knees and accept his rule of the known world. With his undeniable presence and power, people soon cowered under his rule. Bored with their obsequiousness, King Lion called to the world's strongest warriors to enter his "Battle of the Beast-God" to see if any of his subjects have a spine.

Dances of Doom

Earth Chopper
↓ ↙ ← ↖ + C
Beast Blow
↙ ← → + A or B
Nightmare Knocker (Body Slam)
↓ ↘ → ↗ + C

Weapon Wallops

Crush of the Gods
↓ briefly, then ↑ + BC or ABC
Silent Storm
→ ↘ ↓ ↑ + BC or ABC

Reverse Attack

King's Straight
→ ↘ ↓ ↙ ← → ← → + A

AVISO

Para que pueda disfrutar mas de este y otros video juegos - NEO·GEO, recomendamos a que sigan las siguientes sugerencias.

●Asegúrese de tomar un descanso por lo menos una vez cada hora. Cuando este muy cansado u enfermo, es mejor que no juegue hasta que se recupere.

●Asegúrese de jugar en un lugar bien iluminado y a una buena distancia del monitor del televisor.

[AVISO DE EPILEPSIA]

POR FAVOR DE LEER ANTES DE JUGAR EL SISTEMA NEO·GEO

La percepción de ciertos patrones de luces artificiales, patrones de luces brillantes o patrones de sonidos auditivos, comúnmente encontrados en nuestro medio ambiente, visto u escuchado por una pequeña parte de la población, puede conducir a un ataque epiléptico. Si tiene una condición epiléptica, por favor de consultar con su médico antes de jugar video juegos. Individuos que nunca antes han pasado por una experiencia epiléptica, pudiera tener una condición epiléptica nunca antes detectada. Si usted experimenta algunos de los siguientes sintomas mientras juega video juegos, consulte con su médico ; contracciones musculares involuntarios, ataques auditivos, alteración de visión, confusión mental, desorientación y convulsiones.

VGDB

WARNUNG

Um den größtmöglichen Spielspaß mit diesem oder anderen NEO-GEO-Videospielen zu erlangen,möchten wir Sie bitten die nachfolgenden Hinweise unbedingt zu beachten!!!

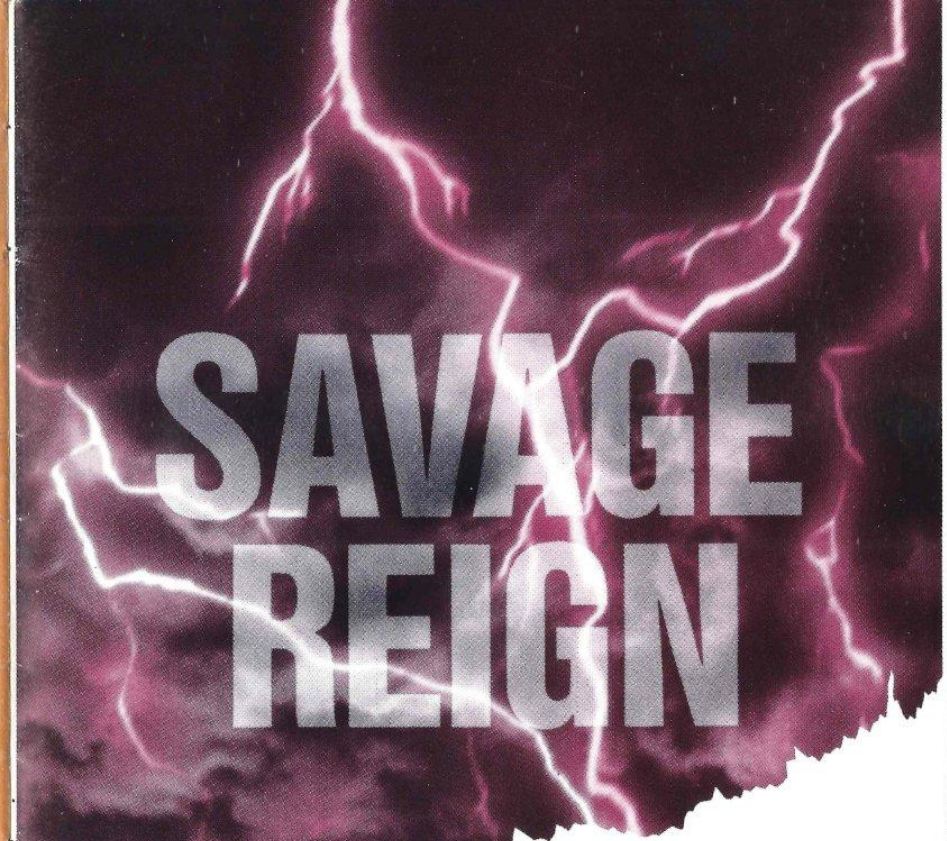
●Stellen Sie sicher, daß Sie nach jeder Spielstunde eine Spielpause einlegen! Wenn Sie übermüdet oder krank sind, ist es ratsam von dem Spielen eines Videospieles abzusehen, bis Ihr Körper sich regeneriert hat!

●Stellen Sie sicher, daß Sie Videospiele in einer hellen Umgebung und einem gesunden Abstand zum TV-Bildschirm spielen!

[EPILEPSIE - WARNUNG]

Bitte lesen Sie dies bevor Sie mit dem NEO-GEO-System spielen!!

●Die geistige Wahrnehmung von gewissen blitzenden Lichtmustern, grellen Lichtmustern oder hörbaren Schallmustern, welche im Allgemeinen in unserer alltäglichen Umgebung zu finden sind, können betrachtet oder gehört bei einem kleinen Teil der Bevölkerung zu epileptischen Anfällen führen. Sollten Sie Epileptiker sein, konsultieren Sie bitte erst Ihren Arzt bevor Sie Videospiele spielen! Menschen, welche bisher keine Erfahrung mit Anfällen hatten, haben womöglich eine bisher unerkannte Neigung zu epileptischen Anfällen. Sollten Sie irgendwelche der nachfolgenden Symtome während des Spielens mit Videospielen bei sich oder anderen bemerken, konsultieren Sie bitte sofort Ihren Arzt : unkontrollierte Muskelzuckungen, Hörstörungen, Sehstörungen, geistige Verwirrung, Desorientierung, Krämpfe und Zuckungen!



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